

Story Core

- A character
- who wants something
- but something prevents him from getting it easily
- who struggles against that force
- and succeeds or fails



Outline

Character Arc

Theme

Pacing

Character Arc

- Main Character
- External Goal
- Antagonist
- (Plot Heading)
- End (Resolution of the Flaw)

Flaw

Ally

Theme

Plot

- Opening Scene
- Initiating Event
- Character realizes External Goal
- Display of Flaw
- Drive for Goal
- Antagonist Revealed
- Thwart #1
- Revisiting Flaw
- New Desire for Goal
- Antagonist Attacks
- Thwart #2
- Changed Goal
- Ally Attacks
- Girding the Loins
- Battle
- Death
- Outcome

Plot

<ul style="list-style-type: none">- Opening Scene- Initiating Event- Character realizes External Goal- Display of Flaw- Drive for Goal	Act I
<ul style="list-style-type: none">- Antagonist Revealed- Thwart #1- Revisiting Flaw- New Desire for Goal- Antagonist Attacks- Thwart #2- Changed Goal- Ally Attacks	Act II
<ul style="list-style-type: none">- Girding the Loins- Battle- Death- Outcome	Act III

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